

# **NOTICE & AGENDA**

## **FOR THE MEETING OF THE**

### **ADELINE MONTESSORI SCHOOL GOVERNANCE BOARD**

Tuesday, January 20, 2026, 6:00 pm

This is an open meeting. Video call link: <https://meet.google.com/rce-mmfo-xmu>

Or dial: (US) +1 661-622-3249 PIN: 515 852 947#

More phone numbers: <https://tel.meet/rce-mmfo-xmu?pin=5023456408017>

#### **1. Call to Order & Notice of Posting**

- a. This is a meeting of the Adeline Montessori School Governance Board in public for the purpose of conducting the School's business and is not to be considered a public community meeting. There is a time for public participation during the meeting as indicated in the agenda.
- b. Wisconsin State Statute 19.84(2). Notices have been posted at least 48 hours prior to the start time at the AMS website and on our Facebook page.

#### **2. Ensure Quorum**

- a. Attendees: Board members:
- b. Staff:
- c. Guests:

#### **3. Opportunity for Public Comment**

- a. Must be done, in writing, 7 days prior to [board@adelinemontessori.com](mailto:board@adelinemontessori.com)

#### **4. Guest Reports from Students and/or Teachers**

#### **5. School Leadership Reports**

- a. Adeline Montessori - Emily Rodriguez

#### **6. Committee Reports**

- a. Finance: committee meeting was postponed until audit is complete
- b. Parent Community:
- c. Fundraising and Facilities:

#### **7. Approval Items**

- a. Minutes from the December 2025 meeting 
- b. Financial Report
- c. Oaks rental agreement
- d. 26-27 calendar for approval

#### **8. Discussion/Possible Action**

- a. Strategic Plan Check-inStrategic Plan Check-in:  
Cash flow management:  
Closing the COVID gap:  
Status of building purchase and/or relocation: Dec 19 meeting with School District  
Steady enrollment:  
b. OEO performance framework discussion for new contract  
c. Confirm Next meeting - February 17, 2026

#### **9. Adjournment**

**Closed session to be held**

1. Discussion pertaining to status and negotiation of financial matters.  
[  = document sent to board members]